

ARCHITECTURE

F

Think tank

A critical process as a diacritical text based on an open active glossary of generic concepts relating to a diversity of architectural practices.

These first eleven keywords developed by the French teams could be the start for an interactive network glossary for Wonderland.

Dis-consenting:

Un-programming oneself to create a new type of reality. Taking a counter stance to bear up in the worst circumstances. A driving, liberating, and conceptual space to make a new form of reality unfold.

Erotism (in architecture):

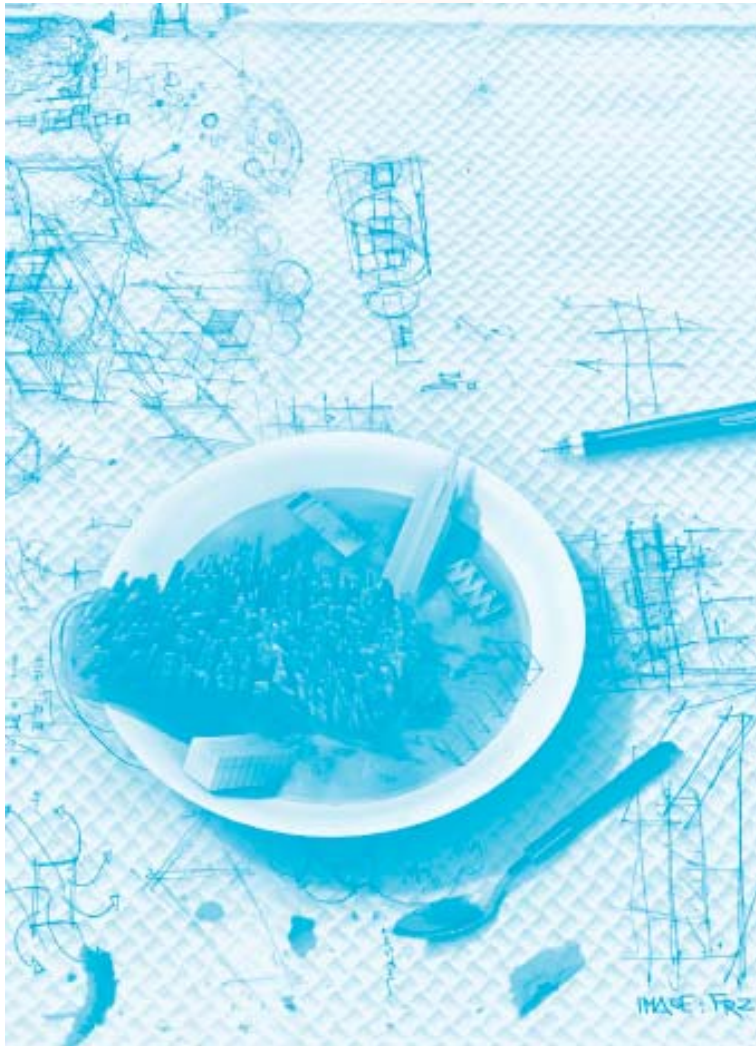
According to F. Daumal, "the research and the evocation of the pleasure which enrich the possibilities by the desire" (Erotic Technology and of Daily Acoustic Architecture, 1991). An eloquent architecture; to return to the body to define the forms of space, physical body, mental body. Rich potentialities, varied, for an obvious appropriation, for total abandonment ...

Indexed forms:

Displacement, decontextualization of one or several components of reality by selection, by the mode of music sampling, looping (loop) or by simple "drag and drop" data-processing. Being the result of a semantic displacement, the indexed forms are summarized with a "just to see" or with a modification of a state of perception.

Mapping:

Mapping is neither a fixed image of territory nor the stratification of visual contours, but the projected image of its inherent mutation. This process does not result in an abstract project, but visualizes the possible development of the real. It is an open dynamic map, capable of infiltrating reality and giving it new momentum. Transportation and distribution, gravity and density, markets and economy are barometers that are simultaneously used for measuring amplitude, and for estimating the potential for subsequent planning.



↑ Author: François Wunschel / EXYZT

Micro-architectures:

or disposable structures: hybrid concept between architectural elements and technological tools.

Architectures of passage in the temporary absolute which invite drifting within pre-set spaces in an architectural context, destroying our imagination.

Invisible and sporadic devices, which insidiously infiltrate the insurmountable barrier between built territories, intangibly, and those inaccessible, unwanted, and blur their contours. Bodies, objects of interface which subvert and pervert immutable architectures they infiltrate. Fragments of reproducible proliferating spaces, favorable for with the blossoming of our lives, inviting us to emancipate ourselves ...

Resistance:

Architecture is nowadays infected by a systematically spectacular production that aims to transform architecture offices into brands and architecture itself into products, to inscribe in the global market. We intend to resist to this "mercantilization" of culture by producing objects whose richness lies in their authentic complexity of meaning, and to avoid the superficial complexity of spectacular and unnecessary forms.

Sustainable development:

From now, architecture exceeds the aesthetic sense and the framework of life to reach out to the one more general and universal of life's global culture. It's not enough to build with style to be equal to the task of our profession but to build with a deep conscience for the civilization's continuity and the living. We need an architecture of High Environmental Awareness.

[To] surprise:

Inflected Forms: surprised; surprising

1: to attack unexpectedly; an attack made without warning.
2: to strike with wonder or amazement, especially because unexpected.

Think tank:

A critical process to promote progressive design that develops strategies beyond the power of identified territories.

Thinking concepts and projects as (dis)connected elements of actions. Considering the project on a global scale in terms of movement, site, object, action, and making sure it is a dynamic concept to take our differences into account, the relations, use, and other steps of development.

A think tank to develop new relations toward NEXTerritories interconnected to NETerritories.

Urbanodiversity:

The richness of contemporary cities can be measured by the variety of the activities they host. Urbanodiversity derives from the biological, cultural and technological dynamics that allow living beings to coexist in place and time. It's a process of constant reinvention propelled by process design in which evolving objectives are more important than objects.

User:

Architecture is a medium that provides for users' relationship with space and society. Urban planning is a game that should govern, and stimulate, the user's interaction with the closest and the environment.

So architects are supposed to define the initial conditions in which users are supposed to act.